

# Operation and System Administration

## 1. Overview

- Basic Setup
  - The system consists of a sphere surrounded by four projectors
  - Each projector is connected and driven by a display computer
  - Each computer/projector pair is responsible for it's own quadrant of the sphere
  - There is an additional computer to control them all
- Computer Projector Pairs
  - The projectors are numbered 1 – 4 and each computer is named for the projector that it controls
  - Each display computer pulls in content, renders it to a Earth projection, and displays the image on the sphere on command
- Network Controller
  - The fifth computer is the network controller (nc) for the SOS computing cluster
  - The nc computer is responsible for:
    - Running the main user interface for the system
    - Synchronization of the display nodes
    - NFS file sharing for content
    - Real time data collection
    - Router/gateway to the SOS system
    - Interface to the automation control protocol
- Computer Details
  - All of the computers are Linux based (currently Redhat 4 or Redhat 5)
  - Most sites buy a “hot” spare that is used in the case of a single computer failure
  - All of the software that drives and controls the SOS system is written and maintained by NOAA

## 2. System Specifications

- Each node is a standard computer with mid to high-end graphics hardware and two Ethernet cards
- The nodes are generally identical from a hardware perspective to allow for easy swapping of the components
- The projectors are classified as “board room” projectors, which can be left on for extended periods of time
- They are also specified to produce a high light output (Lumens), typically 3500 to 5000 Lumens

## 3. Science On a Sphere Network

- Network
  - The computers are connected via a gigabit network to enable high speed communication and data transport

- The SOS cluster mostly resides in a private, non-routable network space (usually in the 10.x.x.x range)
- The display nodes are isolated from the network because of their special purpose
- By isolating the cluster, the network can be very open and easily communicate between computers without the traffic affecting the sites network
- nc on the Network
  - nc is the only computer that uses both Ethernet cards, one for the private SOS network and the other for the sites intranet
  - nc usually sits on the border between the private SOS network and the local intranet
  - This allows for access to real-time data, remote systems administration, and software updates
- Firewalls for SOS
  - nc runs a kernel based firewall package to protect against undesirable traffic
  - nc acts like a router for the private SOS network
  - Firewall filters on nc are designed to drop every incoming connection except for secure shell access

#### **4. File Serving**

- Role of nc
  - nc serves as the Network File System (NFS) for the SOS cluster
  - The display nodes rely on nc to provide access to the SOS display software and data
  - All of the data on nc is accessible by the display nodes through the /shared/sos/media directory on nc
  - Local copies of the data are stored in the /sos/media directory on the display nodes (this is merely an archive)

#### **5. Backups**

- The local copies of the data on the display nodes in the /sos/media directories serve as a backup for all of the displayable data
- All of the displayable data and the SOS software is also retrievable from NOAA
- Custom datasets developed by the site should be archived by the site
- The custom playlists and the alignment configuration files are automatically archived each night and synced to each node to create a backup

#### **6. System Maintenance**

- Power Down Schedule
  - It is recommended that the entire SOS cluster remain powered up all of the time if the site is receiving real time data
  - Projectors only need to be on during operation

- Turning the projectors off when not in use will save lamp life
- If the system must be powered down, close the SOS software, turn off each display node, and turn off nc last
- Turning the System
  - When turning the system on, make sure to fully boot nc before turning on the display nodes
- Projector Maintenance
  - Projector alignment should be checked daily to maximize the sphere's appearance
  - A typical projector lamp lasts 1500 to 3000 hours
  - As lamps age, they will start to dim or show discolor and then, in most cases, suddenly go out
  - When one lamp is replaced, all of the lamps should be replaced to make the sphere image look uniform
  - Projector filters should be checked monthly (in dusty sites, this should be more often) to ensure proper airflow
  - Dirty filters reduce the cooling capacity and shorten the projector lamp life
- Computer Maintenance
  - The computers are typically maintenance free
  - Once your Redhat software is licensed, you have access to Redhat updates and patches
  - The patches, especially those dealing with security issues, should be applied as they are released
  - We will inform sites if any patches break the SOS software

## 7. User Accounts

- In Linux, every process that is run must have a user id
- There are three main user id's for the SOS system
- User id: sosdemo
  - Unprivileged user that can start the SOS software, create playlists and give presentations
  - Can not delete any data or any software
  - Can only delete playlists that they have created
- User id: sos
  - Has the right to add or delete data, playlists, and some software
  - Use this id when adding new datasets to the system
  - Have to be logged in as SOS when aligning the sphere or applying software upgrades
- User id: sosrt
  - Background user account used to manage and transfer real time data feeds
- The super user in Linux (like the administrator in Windows) is root
  - It is recommended to not use root directly, but rather use the "sudo" command which temporarily raises a normal users privilege to root for the duration of a single command (sosdemo can't use sudo)
  - root has unrestricted privileges and therefore can do the most damage